

# KIDCON

EXECUTIVE  
BOARDROOM

an out of this world experience for children ages 5-10

Paint an Ornament Fri 3pm - 5pm  
Time to have fun with color! Make an out of this world ornament  
*Arlene Henriques*

Roll a Snowman Fri 5pm - 6pm  
Roll your dice to see what part of a snowman you can make. Limit 12  
*Arlene Henriques*

The Missing Cupcake! Fri 6pm-7pm  
What has happened to Mrs. Dotty's cupcakes? Listen to the story, examine the suspects and clues and figure out who did this dastardly deed. Limit 12

Build Your Burger Sat 10am -11am  
How fast can you follow the "recipe" and match up the pieces to create your burger? 16 options to choose from. Limit 4.  
*Arlene Henriques*

I Spy with My Little Eye Sat 10am -11am  
How many things can you find? Seek out and locate all the fruit, animals, candies and who knows what else?! Limit 6  
*Arlene Henriques*

Make A Flying Saucer! Sat 11am-1pm  
You saw them flying around and thought, "I want one too!" Now is your chance to make your own flying saucer. Limit 12

Alien Slime Sat 1pm - 1pm  
Music and Mash Slime and mix-ins to create your perfect intergalactic gool! Limit 12  
*Arlene Henriques*

Out of This World Cross Stitch Sat 2pm - 4pm  
Blast off into outer space as you learn to work with needles, canvas, and yarn. Have fun making an out of this world design come to life. Limit 12.  
*Arlene Henriques and Mary Weber*

Galactic Gardens Sat 4pm-6pm  
Decorate your own garden pot, select seeds, and free your adventure! Limit 12  
*Joy Bragg Staudt*

Color a Bookmark Sat 6pm-7pm  
Wind down and color a bookmark to remember RadCon by. Let's just have some fun coloring. Limit 12  
*Bob Conkey*

Planetary Discovery Sun 10am-12pm  
Come design a planet to visit, fill out your Space Passport, and design an out of this world door hanger. Limit 12  
*Joy Bragg-Staudt*

Pet Alien Jars Sun 12pm-1pm  
Create a habitat and an alien friend to join you on your space travels.  
*Joy Bragg-Staudt*

Galaxy Rock Sun 1pm-3pm  
Paint a constellation, nebula, or moon for your desk or garden, Limit 12  
*Joy Bragg-Staudt*

Space Suncatchers Sun 3pm-4pm  
Paint and decorate a space themed suncatcher for your window! Limit 12  
*Joy Bragg-Staudt*

Craft Kaleidoscopes Sun 4pm-5pm  
Build and decorate your own kaleidoscope  
*Joy Bragg-Staudt*

# CON-TEEN-A

ROOM  
3117

a great place for the aliens that have invaded youth ages 10-16

Youth D&D Fri 3pm-5pm  
Welcome brave adventurers! Time to sally forth into a new world! Limited to 8 players, dice will be provided.  
*Chris Albrecht*

Extraterrestrial Rocks Fri 5pm-7pm  
Paint an alien, space ship or planet for your deck or your garden. Limit 12  
*Joy Bragg Staudt*

Game Over! Escape the Digital World Sat 10am-11am  
You and your friends thought it was just another gaming night, diving into the latest virtual reality adventure - a cutting edge called "infinite Quest". The graphics were stunning, the scouting was intense and the game world felt incredible real. But then something strange happened... Limit 12  
*Bob Conkey*

Freestyle Rock Painting Fri 11am-1pm  
You, a rock, a brush, some paint and your imagination. Go crazy

Make A Flying Saucer Sat 1pm-2pm  
You saw them flying around and thought, "I want one too!" Now is your chance to make your own flying saucer! Limit 12  
*Mary Weber*

Paint an Ornament Fri 3pm - 5pm  
Time to have fun with color and make an out of this world hanging decoration.  
*Arlene Henriques*

Let's Crochet Hearts Sat 12pm-1pm  
Learn the basics of crochet and make your own Valentine  
*Mary Weber*

The Tomb of the Sun Serpent Sat 6pm-7pm  
Your expedition has led you deep into the Sands of the Sekhara, where a recent sand storm has uncovered the entrance to a lost pyramid - a pyramid not found in any history book or scroll... Limit 12  
*Arlene Henriques*

ConTeenA D&D Sun 10am-1pm  
Welcome brave adventurer! The time has come to venture bravely forward into the mysteries of an unknown world.  
*Chris Albrecht*

Reaper Make & Take Sun 1pm-3pm  
Learn to paint a tabletop mini alien for your next game.  
*Doug Staudt*

Out of This World Friendship Bracelets Sun 3pm-4pm  
Craft a star-worthy beaded bracelet for yourself and a friend  
*Joy Bragg-Staudt*

Postcards from the End of the Universe Sun 4pm-5pm  
So long and thanks for all the fish! Make your own space travel postcard to send or keep. Limit 15  
*Joy Bragg-Staudt*

Friday, February 13, 2026

Schedule  
subject to  
change as  
needs arise

1:00 pm

Bronze

**K-Pop Dance Workshop for All Levels** Have a passion for K-Pop and always wanted to dance like your idols? Join our panel where we teach signature moves from beginner to advanced levels. No dance experience required – just bring your enthusiasm and be ready to groove to your favorite K-Pop hits.

*Kumo the Crimson Wolfe*

Sage

**Future Energy** Beyond just wind and solar, what's coming in the next five years on the energy front, from small portable nuclear power plants to ocean current generators operating under the sea? What's in store 10-30 years out: the Hydrogen Economy? Fusion?

*Manny Frishberg, AK Llyr, David Tucker, Jim Wright*

2:00 pm

Bronze

**K-Pop Extravaganza: Dance & Trivia Competition** Showcase your dancing skills of popular choreography and test your knowledge of the industry. Compete in a K-Pop dance medley and participate in a trivia challenge. Exciting prizes await the most skilled dancers and dedicated K-Pop enthusiasts!

*Kumo the Crimson Wolfe*

Bin 20

**Fighting in Fiction: Writing a Knockout Scene** An engaging and interactive panel in which Jason Bond uses demonstrations of live techniques to discuss the realities of fighting, such as how and why people lose consciousness, surviving group attacks, weapon disarming, and much more. The aim of this panel is to help authors gain a greater knowledge of physical conflict so they can bring more dramatic realism while avoiding common errors.

*Jason Bond, D.L. Solum, Doug Odell*

Sage

**Aerospace History** Fact, Fiction, and Flight: Bridge the gap between the lab and the drawing board with a NASA engineer, and a Science Fiction Illustrator and author. Come for the Technical dive; stay for the art that helps imagine the impossible.

*Jane Campbell, Bill Warren, Corey Frazier*

Harvest

**Writing for Television** From Star Trek, OS and TNG, to Babylon 5. Please, no tribbles

*David Gerrold*

3119

**Aliens in the Honorverse** Since CE 1993, humans across the Earth have explored the worlds David Webber created for his protagonist Honor Harrington of the Royal Manticoran Navy. Come learn about the people for whom we are the aliens, and the worlds they call home.

*Athena Pelly*

3121

**(Book) Cover Basics: Getting Cover Art** The nuts and bolts of getting a professional, marketable book cover. A practical dive into everything that goes into a great book cover. Lets talk about the art, the money, and the strategy behind designing the covers that really sell books.

*Bob Brown, B Cubed, Tom Gondolfi AKA Teddy Bear Man, Michael Brugger*

3123

**Voice Acting in Audiobooks** Voice Acting discussion, focused on audiobooks and the craft of character building.

*Corvin King, Anne Prather, Ron Leota*

3125

**We Have the Power** We can take electricity for granted, but what is the state of our power system today? Could an EMP really take it all down? Where does it come from, and where is it going?

*Mark Rounds, A.K. Llyr, David Tucker, Jim Wright*

3127

**Science Fiction for TableTop RPG** There are a wide variety of Science Fiction settings for Tabletop Role-Playing games. This goes back to the 70's with Traveler and now with recent launch of Starfinder 2nd edition. The rule systems and settings are as wide as the genre itself. We will be discussing all the ways you can play Role-Playing Games in the Science Fiction genre.

*Shawn Merrow*

3:00 pm

Art Show  
Panel Area

**Round Table Art** A collaborative art project. 6 artists, 6 pieces of paper, artists work on each piece for a couple minutes then pass it along.

*Dave Acton*

Bronze

Author Signings

Bin 20

**Using the Hero's Journey to Amp Your Story** Discuss with a bestselling author how the Hero's Journey can deepen your story using themes that trigger deep seated keys in the human psyche. From the critical components of the refusal of the call to action to the meaning of the herald, find how Joseph Campbell's research into mythology can impact your writing in a way that enchants readers and leaves them deeply satisfied.

*Jason Bond, D.L. Solum*

2311

Author Reading C. Rae D'Arc

# Friday, February 13, 2026

**Sage**

**AUI, the Language of Space Workshop** aUI, a cosmic, philosophical and ideographic language, will be introduced, described, and the basics taught. The audience will be challenged to memorize its 31 symbols, sounds, and meanings within the time it takes to briefly describe them, and then basic words and phrases will be introduced and practiced in an interactive session. Finally, a guessing game quiz will be given and prizes awarded.

*Andi Weilgart*

**Harvest**

**Using Tarot in Writing** Writer's get inspiration from many places. What if you had a tool that could help direct inspiration for plot arcs, character actions, building worlds, or just to get your mind out of a block.? Tarot is not only a tool of divination or self-awareness. We'll explore ways to use the cards of destiny in writing. No tarot knowledge necessary.

*Vanessa McLellan, Francis Pauli, Eva Elasiague*

**3119**

**Writing Through Improv** A hands-on, active participatory workshop using Improv games (like Whose Line Is It, Anyway) to illustrate writing techniques, such as setting, character development, etc.

*Manny Frishberg*

**3121**

**How to give an art critique** Has your friend ever shown you their artwork/book/costume, and you had no idea what to say? We are here to help you! Our panelists will guide you through giving feedback that uplifts, encourages, and helps our friends to improve their work. We will also look at when to give critique and how to do it with no hurt feelings.

*Tom Gondolfi AKA Teddy Bear Man, Cheyanna Krone, Brian Grinnell, Lizzy D Hill*

**3123**

**Con Dog Etiquette** Tips and advice on how to have a safe and enjoyable con with your fur baby.

*Shannan Julson*

**3125**

**The Ultimate Fandom Gameshow: Zelda Edition** Come test your wisdom through trivia and your courage through side quests. Maybe you'll even win some treasures along the way. If you're not up to the challenge, enjoy the show from the sidelines and help influence who wins. There will be several rounds, each covering a different game, with new contestants..

*Rin Fisher*

**3127**

**Fictional governing systems for space-based habitats** Speculative Fiction has proposed many possibilities - fans are invited to discuss their favorites and pit them against existing realities. If nation-states won't protect space habitats, they can't enforce their regulations either.

*Judy Johnson*

**Courtyard**

**Pewter & Casting Demo** A hands on demonstration in the art of pewter casting. Discussion will include the historic composition of the metal, how and why it has changed, the uses of pewter products, and a variety of possible casting methods. Attendees will be able to cast their own token to take home. The brief demo will be repeated for those interested. Casting is limited to ages 16+ for safety reasons. Donations are welcome.

*Kady Nicols, Janusch*

**4:00 pm**

**Art Room  
Panel Area**

**Art Demo with Andy Vanoverberghe**

**AfterDark**

**Full Body Airbrush Demonstration 21+** Join Abby Borneman for a live, full-body airbrush tutorial as she transforms a member of the fire troupe into an alien using special-effects makeup and airbrushing techniques. This demonstration covers head-to-toe application.

*Abby Borneman*

**Bin 20**

**Hand Drumming** Come learn beginner hand drumming with a focus on Arab region rhythms. Loaner drums are available; all experience levels welcome

*Juliana Felicity*

**2311**

**Author Reading John Ellis**

**Sage**

**Genetics on the Edge** In the beginning we had Mendel, who believed in discrete inheritance and Larmarck, who believed in inheritance of acquired traits. Now, it seems we have both. To make matters more interesting, we have the entire field of epigenetics, not to mention the field of gene editing.

*Anne Prather, David Tucker*

**Harvest**

**Paranormal Experiences in Fiction** A discussion on writing paranormal experience into fiction. From hauntings to cryptids, let's make stories a little spookier.

*Ron Leota, Kairsten Fay, Elizabeth R Alix*

**3119**

**Writing SciFi and Fantasy in the Real World** Science fiction and fantasy give authors and their readers the chance to explore strange new worlds, to seek out new life and new civilizations. Yet, even the Starship Enterprise came back to Starfleet in San Francisco between voyages. What are the challenges and opportunities presented by staying close to home?

*Manny Frishberg, K.G. Anderson, Doug Odell, D.L. Solum*

**3121**

**Making Space for Making** From a corner in a one bedroom studio to a 1,000+ sq ft industrial workshop, our panelists will discuss how to safely set up a space for whatever you are trying to make, whether it is 2D or 3D art.

*Chance Wolf, Lizzy D Hill, Jeff Sturgeon, Sanan Kolva, Brian Grinnell*

# Friday, February 13, 2026

**3123** **Consider the Alternative** Inspired by the classic Life Magazine tagline, 'Life: consider the alternative.' History is just the story that stuck. Dive into some 'What If?' moments—the counterfactuals that define our world. How do the stories and media we consume shape our very idea of fact?  
*Ed Buchan, Michael Brugger*

**3125** **An Analysis of Arcane** Let's talk about the symbolism in Arcane, how it is similar to Shakespearean tragedy, class issues that are depicted, and what the future might hold. We'll also discuss how your favorite character's personality in the show compares to their personality in the game.  
*Rin Fisher*

**3127** **Tabletop Quests 101: Mastering Dungeons & Dragons** Unleash your inner hero and immerse yourself in the world of Dungeons and Dragons. Whether you're new to the realm of tabletop role-playing or a seasoned adventurer, this panel offers tips on character creation, storytelling, and Dungeon Master secrets.  
*Kumo the Crimson Wolfe*

**Bronze** **5pm RadCon 9B Opening Ceremonies**  
Come celebrate the start of something great; RadCon! Your first introduction to this year's Guests of Honor and Special Guests, plus a little fun  
*Hosted by BrAd Steiner*

**7:00 pm**

**Bronze** **Keynote Presentation**  
**Special Guest Yoshi VU - Booktok to Audiobooks**

**Bin 20** **Xenoethnomusicology** You and your team have discovered a pile of artifacts that come from an alien musical instrument. Now you have to recreate the instrument, explain its use and history, and use it to produce a sound. However, other teams are also building their own interpretations of an instrument. (A building activity where teams assemble pieces of household scraps to build an "alien" instrument that they then invent a history for.)  
*Glen "Scruffy" Hammer*

**2311** **What Makes a Book 'Cozy'?** The cozy genre has been a huge part of the book market in the last several years. What makes a book "cozy"? Why is this kind of story telling so popular? What makes a cozy successful? What makes a cozy less enjoyable?  
*Elizabeth R. Alix, Francis Pauli, Deborah Fredericks, Roberta Rice, Debora Godfrey*

**Sage** **Enough Science for a Writer to be Dangerous** Writing a science fiction or fantasy novel but banging your head against all those pesky laws of physics? Or maybe you'd just like to know BS from "yeah, it could happen" while reading SF or watching a movie without going to school for a bazillion years. Here's your chance to get the abbreviated version of thermodynamics and ask a panel of crazy scientists anything you want.  
*David Tucker, Corey Frazier, Eva Elasiq, Jane Campbell*

**Harvest** **Integrating Music into Fiction** Many authors integrate music into their fiction. Moreover, music has been a part of movies since the inception of the motion picture. Here we'll talk about musical issues: Integrating music with movies, including music in fiction, and evoking emotions through music. Finally, we'll discuss how to include both music and lyrics in written fiction  
*Anne Prather, C. Rae D'Arc*

**3119** **Podcast 101 Getting Started** A guide to starting your first podcast. Join veteran podcasters to learn how to avoid pitfalls and set up for success.  
*Ron Leota, Kairsten Fay*

**3121** **Japanese Culture & Etiquette** In conjunction with "Aikido", this panel will explore both ancient and modern Japanese culture and etiquette. The panelists will inform and demonstrate the martial and civil customs of Japan as well as display various forms of attire.  
*Bruce Schmoetzer, Arlene Henriques, Doug Staudt*

**3125** **Intro to Song Writing** Local musicians will discuss the song writing process and the different methods to write music. For scheduling, please use the times that work best for the convention. I'll be around for the whole convention.  
*Mark Rounds*

**3127** **When Roleplay Goes Off the Rails** How to prevent, deescalate, and/or salvage a roleplay session gone awry. Panelists will discuss how GMs can respond to players wandering off into the weeds, as well as how to keep game on topic and appropriate to the agreed group moods and themes.  
*Rhiannon Louve, Doug O'Dell*

**Courtyard** **Forging Demo**  
*Valhalla's Workbench*

**8:00 pm**

**Bronze** **Keynote Presentation**  
**Special Guest Jeff Sturgeon**

**Bin 20** **What the Filk?** A quick rundown of the history and practice of this fannish activity  
*Glen "Scruffy" Hammer*

# Friday, February 13, 2026

2311

## Author Reading Francis Pauli

Sage

**Intro to the World's Extant Civilian Nuclear Reactors** Intro to the World's Extant and Close to Extant Civilian Nuclear Reactors: US PWR, Canadian Candu, UK AGR, and others w/ discussion of their advantages and disadvantages.

*Ed Buchan, Christopher Carston*

Harvest

## Author Reading D.L. Solum

3117

**A Welcome Reprieve** In challenging times, fantasy stories offer solace. Join our panelists in a discussion on the qualities of escapism and how fantasy stories can comfort, support, and inspire their audiences.

*Doug O'Dell, Sanan Kolva, KG Anderson, Vanessa McLellan, Roberta Rice, Eva Elasiqie*

3119

**What our Animals Say About Us and Using Their Powers For Good** an exploration of how the role and perception of our pets has changed us and them.

*Shannan Julson*

3121

**So You Want to Be in an Art Show** Speak with two professional artists on the tips, tricks, and logistics of getting your artwork into and sold at an art show

*Brittany Torres, Michael Bruggery*

3123

**Making Chainmail** Making chainmail for jewelry or for armor. Rings, pliers, and instruction will be supplied.

*Mike McWatters, Janusch*

3125

**The Value of Being Alien in Your Own Culture** There are many terms people use to describe individuals who do not reside in the main portion of the bell curve including manic, depressive, ADD, ADHD, autistic, color blind or even myopic. Yet these differences have stayed in our population. Could the be a benefit in certain situations where these conditions are actually beneficial to long term survival?

*Mark Rounds, Kady Nicols*

3127

**Zelda's Legacy: A Journey through Hyrule Past Present Future** Do you love LoZ? So do I! Calling all fans! Embark on a deep dive through the iconic series and rich lore of Hyrule. Join fellow enthusiasts to discuss iconic moments, characters, and mysteries that await in the series. Share your dreams for the future of the franchise and how it can continue to captivate gamers of all ages. Join us to share wishes and insights for the next adventure.

*Kumo the Crimson Wolfe, Lizzy D Hill*

9:00 pm

Bronze

## Keynote Presentation Guest of Honor Bob Brown and BCubed Press

Bin 20  
Upper

**Filking** Filk is the music of fandom and is often about literary, fantasy, science fiction, or historical topics, though cats also seem to show up regularly. The general tone of the filking is sing-along but all sharing is welcome, especially new or original work.

*Glen "Scruffy" Hammer*

Bin 20  
Lower

**Drink and Draw Artist Jam** All artists welcome to come mingle, doodle, and bring a refreshment. Must be over 21

*Dave Acton*

2311

## Author Reading Elizabeth R. Alix

Harvest

**Fairytale Retellings for the Young and Old** Who said fairytales are only for children? Let's explore what defines a fairytale and how they've evolved into tales as old as time in modern retellings.

*C. Rae D'Arc, Manny Frishberg, Roberta Rice*

3117

**Live Reading of the US Constitution** Panelists take turns reading the entire US Constitution aloud. If time permits at the end, we will discuss the similarities and differences between speculative fiction and political innovations like new forms of government, as the Constitution was in the year it was written. All ages friendly, but might be more interesting to older kids plus.

*Rhiannon Louve, Virginia Black, Judy Johnson*

3121

**Worldbuilding for GMs** Your Crew has entered a brand new village to investigate. Why does this village look just like the last three or four? What makes this location stand out from the others? We'll share some ideas and tools to help you create a setting that your characters may want to call home someday.

*Doug Staudt, John Ellis, Shawn Merrow*

3125

**On The Origins of Monsters** We all have our favorite monsters to love or hate, but where did those monsters come from in human history and how did they end up the way they are today? Join us for a discussion about the types of monster that people have believed in throughout human history and more in depth discussions of some the most historically significant monsters

*Christian Cowles, Luke Campbell*

**Friday, February 13, 2026**

**10:00 pm**

**Bronze**

**Dance Party 10pm-2am** Express yourself on the dance floor! Requests will be taken all night, with a family hour from 10pm-11pm. Dance into the wee hours, with friends new and old.

*The Sherman Group*

**2311**

**Shibari Demonstration18+** A demonstration of artistic rope bondage and a discussion on safety

*Jacob "The Bobda" Kestner*

**Sage**

**The Reality of Steam Punk Technology** The technology of the 1880's and the steam age is fascinating and far more possible than we realize. This panel will discuss the realities of steam punk technology, Charles Babbage's difference engine and other inventions of the golden age.

*Mark Rounds, Judy Johnson*

**Harvest**

**Wielding Words: Unlocking the Power of Creative Writing** Fantastical tales! Venture into the realm of creative writing where sci-fi, fantasy, and magic intertwine. Join us for a journey through storytelling, character development, and world-building, and unlock your potential to craft captivating tales from other dimensions.

*Kumo the Crimson Wolfe, Eva Elasiague, Manny Frishberg*

**3117**

**Can AI tell fact from fiction, and fact-check in real time?** Can AI be the truth police in our digitally overloaded world? Let's talk about what AI can and can't do when it comes to fact-checking, and the big ethical questions that come with giving it that power.

*Corey Frazier, Jane Campbell*

**3119**

**Writing Historical Horror** Tips and tricks for writing historical fiction that is also scary

*Kairsten Fay, Ron Leota*

**3123**

**Valentine's Beading** Crafting session to make beaded jewelry for your Valentine

*Kady Nicols, Janusch*

**3127**

**Obscure Anime** There are many anime that quickly become known to the majority of fans. This is a panel for ones that are not widely known but we still love. Do you have a favorite anime that no one seems to know about? If so come and share your love for it.

*Shawn Merrow*

**Atomic Aerialists  
can be found  
in the entry to Wing 1**

**TriCities Crafters Collective  
can be found  
in the entry to Bin 20**

# Saturday, February 14

8:00 am

**Bronze**

**Relax Harder** An early morning, slow, wake up with a focus on breathing techniques for managing stressful situations.

*Bruce Schmoetzer, Doug Staudt*

9:00 am

2311

**Author Reading Deborah Fredericks**

**Sage**

**Debate - Space-based habitat fans versus the Mars-bound** Would the infrastructure required to live long-term on Mars be any less grandiose than O'Neill's High Frontier? What about much smaller habitats using asteroid materials instead?

*Judy Johnson*

**Harvest**

**Getting your Story Noticed** Make your manuscript stand out in a crowded market

*B Cubed*

3119

**Reenacting, Experimental Archeology, and Alternate History** Why do we try to recreate the past? How do we do this? What is our relationship with the past? Our panel of experts will discuss the how's and why's of reenacting and it's scientific value.

*Mark Rounds, Mike McWatters, Doug Odell*

3121

**Airbrushing 101** Explore the fundamentals of airbrushing, common paint types, what to look for in a quality airbrush, and core techniques covering a range of applications, from special-effects makeup to props and beyond.

*Abby Bornemann*

3123

**Digital Art** Exploring different digital art programs, Photoshop, Blender, Procreate, and other programs, used by fantasy and sci-fi artists.

*Brittany Torres, Michael Brugger, Lizzy D Hill, Cheyanna Krone*

3125

**Worldbuilding: Designing a Belief System** Part of what defines a culture is its system of shared beliefs--not only religious, but also secular. Designing and understanding the belief systems of your characters adds depth to the world in which they live, so let's discuss how to do so.

*Sanan Kolva*

10:00 am

**Art Show  
Panel Area**

**Round Table Art** A collaborative art project. 6 artists, 6 pieces of paper, artists work on each piece for a couple minutes then pass it along.

*Dave Acton*

**Bronze**

**Filipino Sword fighting VS Historical European Martial Arts** This panel will be a demo showcasing the Differences and similarities between Filipino Pekiti-Tirsia Kali and Historical European Martial Arts swordfighting. Our students and instructors will demonstrate techniques and answer audience questions. This will be a good opportunity for authors or other creators of fictional media to see two very different approaches to blade combat.

*Jim Epperly*

2311

**Author Reading David Tucker**

**Sage**

**NASA's Unsung Heroes** Katherine Johnson, Dorothy Vaughan, and Mary Jackson (2016 film Hidden Figures,) weren't the only women and people of color who delivered distinguished service during NASA's early decades. Come learn about the Mercury 13, Margaret Hamilton, Major Robert H Lawrence Jr, and others who crossed the gender and color lines.

*Corey Frazier*

**Harvest**

**Podcast 102: Growing Your Show** You've started a podcast and want to grow your listenership while improving episode quality. Join veteran podcasters to learn advanced techniques.

*Ron Leota, Kairsten Fay*

3119

**Introduction to the Heroine's Journey** Discuss Gail Carriger's how to book "The Heroine's Journey". Presented as a counterpoint to John Campbell's "Hero's Journey". Note, despite the name this is NOT a gender-specific concept.

*D.L. Solum, Roberta Rice*

# Saturday, February 14

3121

## Student Writing (Closed Session)

*Bob Brown*

3123

## Student Art (Closed Session)

*Brittany Torres, Jeff Sturgeon*

3125

**Aikido: Mindfulness in Motion | Being Expansive in the Midst** Aikido is a modern Japanese martial art which blends ancient art forms: aiki jujutsu (empty hand), kenjutsu (swordsmanship), jojutsu (staff), and ukemi (falling safely) along with the philosophy of Budo (Way of the Warrior).

*Bruce Schmoetzer, Doug Staudt*

Courtyard

**Illusions of Impact** Clan Volos armored combatants examine how stage combat creates the illusion of real violence, breaking down the spacing, timing, and controlled reactions that make safe techniques appear convincing. By contrasting these methods with how real fights actually unfold.

*Clan Volos*

11:00 am

Art Room  
Panel Area

## Art Demonstration with Jeff Sturgeon

Bin 20

**Starfleet Region 5 Summit and Muster** Summit and Muster is an annual awards banquet for STARFLEET, the international Star Trek fan club. Region 5 covers the Pacific Northwest states, and will hold its Summit and Muster here at RadCon for the 2nd year in a row! Program starts at 11 am in Bin 20. This event is open for all who want to see what STARFLEET is about and celebrate the achievements of 2025 with us.

2311

## Author Reading Mark Rounds

Sage

**Hooked on Space** What first sparked your interest in space and space exploration? What is the first spacecraft you saw silently sweeping through the night sky? The first landing on the Moon? Come hear what our panel of professionals have to say and add your own stories. Audience participation strongly encouraged!

*Corey Frazier, Jane Campbell, Debora Godfrey*

Harvest

## Author Reading Anne Prather

3121

**Define "Alien"** In reading and writing SF, we often encounter aliens. But in real life we also talk about aliens! What do we mean by "alien?" What is the purpose of this label? How does it affect people in the real world, and can fictional aliens reach across that divide?

*Deborah Fredericks, Francis Pauli, Judy Johnson, Doug Odell*

3123

**Demystifying Fabrics for Cosplay: More than just a Color 101** Do fabrics at the store leave you bewildered or do you make do with flimsy material just because it was the right color? Say no more! Learn how to confidently choose the right materials for your cosplay projects. This hands-on panel, with examples of organza to silk, offers guidance on fabric weights, textures, and fibers. Say goodbye to fabric confusion and hello to crafting with precision.

*Kumo the Crimson Wolfe, Tana Savage*

3127

## Author Signings

Courtyard

**Spin Class** Join us as we explore a variety of fighting techniques that incorporate spins, highlighting both their tactical applications and the control required to execute them safely. By contrasting these real techniques with the common movie trope of characters spinning purely for dramatic effect.

*Clan Volos*

Bronze

**Early Influences in Sci-Fi - A chat with All Guests of Honor and Special Guests** What science fiction/fantasy inspired you growing up? How has that influenced your work in the present?

*Brittany Torres, David Gerrold, Bob Brown, Yoshi Vu, Isaac Singleton Jr, Jeff Sturgeon, BrAd Steiner*

Harvest

**Improv Art; Whose Art is it Anyway** Artists create from audience suggestions.

*Echo Chernik*

3119

**Science Fiction Prophecy; good, bad, ugly** From the moons of Mars to space travel, Science fiction and Fantasy, have made many prophecies, or anticipations over the years about things to come. Who have looked like idiots, who have gotten some things close, and who have been right often enough to make one wonder if they were time travelers?

*G. David Nordley, Roberta Rice*

# Saturday, February 14

**3121** **Make Believable Characters** Whether writing, tabletop, a movie, or other: make sure people can relate and understand your characters by using the 4 Temperments as a cheat-sheet.  
*Juliana Felicity, Manny Frishberg*

**3123** **Cosplay Unveiled: Novice to Pro** Journey through the evolution from novice to pro! Join us for insights into advanced techniques, collaborative efforts, budgeting & creative growth. Whether you're just starting or seeking to level up, relax with us as we provide tips & tricks to guide your cosplay adventure. Our experienced panel, once beginners like you, is here to inspire & assist you on your path to becoming a pro.  
*Kumo the Crimson Wolfe, Tana Savage, BrAd Steiner*

**3125** **Budo in Everyday Life** Budo (the Way of the Warrior) is not a philosophy for fighting and dying - it is a philosophy for living. This panel will discuss how martial arts training and understanding can be utilized in daily life  
*Bruce Schmoetzer, Doug Staudt*

**3127** **Best Practices for Tabletop RPG Design** As indie game designers, how do we decide: resolution mechanics, character creation, setting and so on? These are just a few of the decisions we have to make. We'll discuss the whats and the whys of each choice, as well as how these choices determine the "feel" of the game.  
*John Ellis*

**Courtyard** **Simmering Through Time** We dive into the history and techniques of cooking as we prepare a hearty winter root stew. Gather around the fire in our yurt, while we shelter from the elements while letting the aroma of the simmering stew guide the conversation, sharing flavors, stories, and the warmth of a meal made together.  
*Clan Volos*

1:00 pm

**Art Show Panel Area** **Dragon Drawing** Let's draw some dragons. Bring a drawing implement of your choice and sketch whatever you like, no stress, no judgement and no experience needed.  
*Herb Leonhard*

## 2311 Masquerade Judging

**Sage** **Intelligent Hardware and AI, Skynet vs. the Genesis Mission** Ever talk about a subject near your phone, only to have ads pop up on your topic of discussion? Do you worry that your car is more intelligent than you? With the U.S. launching the Genesis mission, the advent of Orwell's "Big Brother" or perhaps even Skynet seems nigh. What is the difference between the algorithms used for targeted marketing and those required by autonomous systems?  
*David Tucker, A.K. Llyr*

**Harvest** **Satire and Humor** The mechanics of humor, the art of satire and critique, and weaving humor into your story  
*Bob Brown, Manny Frishberg, K.G. Anderson*

**3119** **Romantasy: Romance in Fantastical Settings** Romantasy has found new readers who wouldn't necessarily like romance. Are the tropes the same across mainstream and romantasy? Have new tropes developed? What's so appealing about this genre? Is Urban Fantasy with a romantic element ALSO romantasy?  
*Elizabeth R Alix, Yoshi Vu, Corvin King, Roberta Rice*

**3123** **Independent Book Publishing with Shiraki Press** Learn about working with a small independent press and how it's different from self-publishing! Shiraki Press is a small independent press publishing short form fiction for adults with a hopepunk vibe. Since Feb 2025 we have worked to build publishing processes, establish our legal standards, opened submissions, acquired and developed multiple stories.  
*Brianne Shiraki*

**3125** **Balancing Your Day Job and Creative Endeavors** How to achieve work-life-balance where you can succeed at a full-time job and also make meaningful progress in your moonlight activities like art, music, writing, and more.  
*Kairsten Fay, Corey Frazier, Sanan Kolva, Virginia Black, Andy Vanoverberghe*

**3127** **Using Punnett Squares for Character Development** The Punnett Square is a simple logic tool used in diverse applications such as classical genetics, game character development and experimental design. We will explore the use of the Punnett Square in writing, in terms of plot, theme, and character development. We'll share examples and play with this simple decision-making device.  
*Anne Prather*

**Courtyard** **Ancient Stitches, Modern Hands** We invite you into the yurt for a hands-on look at the historical art of nal binding, an ancient textile technique predating knitting. Through demonstration and discussion, we explore the methods, materials, and patterns that have been used for centuries to create durable and functional items.  
*Clan Volos*

# Saturday, February 14

## 2:00 pm

**Art Show Panel Area** **Round Table Art** A collaborative art project. 6 artists, 6 pieces of paper, artists work on each piece for a couple minutes then pass it along. *Dave Acton*

**Bronze**

**Keynote Presentation**  
**Guest of Honor David Gerrold**

**Bin 20**

**Tea Party** Join your hosts, the Pirates of the High Tea as they present the annual RadCon Tea party. A selection of intergalactic yummys to be washed down with a variety of tasty teas, provided from Richland's Caterpillar Cafe.

*Pirates of the High Tea*

**Sage**

**Developing Language and Culture for Aliens and Monsters** Immersion in awesome alien cultures is one of the coolest things about SF and fantasy stories. Some authors go so far as to develop an entire language and script for their exotic races or species. In the furthest reaches of our own planet, strange cultures shaped by language and geography provide inspiration for even the most bizarre alien species.

*David Tucker, Doug O'Dell*

**3119**

**"Real" Versus Fictional Sword Fighting** What things happen in fiction because authors aren't familiar with sword fighting? How do different swords change how a fight scene would unfold? Plot armor vs real armor? Why did Kylo's sword have a cross-guard but never got used? In this panel we'll explore the differences between fictional sword fighting and real sword fighting. We'll look at why it's ok sometimes to be "wrong".

*Jim Epperly, D.L. Solum, Mike MCWatters*

**3121**

**Outline in 60 Workshop** Frog Jones performs an outline interactively with the audience. A full novel outlines in the space of a single time slot, using nothing but audience input. Come participate and learn about story structure, pacing, and building a cohesive plot.

*Frog Jones*

**3127**

**Seeds of the Imagination: Beginners Guide to Fantasy Gardens** Step into fantastical gardens inspired by your favorite sci-fi and fantasy settings. Learn the art of gardening, plant selection, soil preparation, seasonal gardening, and how nature thrives in mythical realms.

*Kumo the Crimson Wolfe, Eva Elastique*

**Courtyard**

**Clash of Steel** Step up to the arena as armored combatants clash in full-contact, unscripted battles, testing skill, strength, and strategy to dispatch their foes and earn your cheers. Expect fierce duels, thrilling competitions, and raw, visceral action inspired by the weapons, armor, and techniques of a bygone era.

*Clan Volos*

## 3:00 pm

**Art Room Panel Area**

**Art Demonstration with Michael Brugger**

**Bronze**

**Keynote Presentation**  
**Special Guest Isaac Singleton Jr**

**Sage**

**What Size: The Grid Revised** All US Nuclear plants shut down soon

*Ed Buchan*

**2311**

**Masquerade Interviews (Closed)**

**Harvest**

**Making an Audio Drama** Join the creators of Dark Northwest to learn the ins and outs of creating an audio drama. From writing a script to posting your first episode, explore this exciting storytelling medium with experienced creators."

*Ron Leota, Kairsten Fay*

**3121**

**The Drop Spindle** Come create your own drop spindle, and learn to use it. We'll talk about the history of spinning, different fibers, and what to do with your finished product. Class includes all supplies and tools as well as fiber to spin. Construction takes roughly 15 minutes and is self paced. Kids welcome with an adult.

*Kady Nicols*

**3123**

**Making Art for a living** Why become an artist and how to make a living from it.

*Jeff Sturgeon, Chance Wolfe, Lizzy D Hill, Brittany Torres, Cheyanna Krone, Brian Grinnell*

**3125**

**The Beta Reader... things you should know** The essential role of a beta reader in the publishing process

*Vanessa McLellan, Virginia Black, C. Rae D'Arc, Debora Godfrey*

**3127**

**Tabletop Role-Playing with a Virtual Tabletop (VTT)** In the last few years Virtual Tabletop (VTT) have grown in popularity as a way to play tabletop Role-Playing Games. This is a panel on how to organize and run a campaign on a VTT. It will also go over the strengths and weakness compared to an in person game.

*Shawn Merrow*

**Courtyard (3:30)**

**How to Slay a Giant** Tackle the tactical challenges of facing a much larger opponent. Larger opponents have the advantage of reach, strength, and mass; overcoming these inherent advantages requires ruthless cunning and a wry sense of humor, making each encounter as unpredictable as it is strategic.

*Clan Volos*

# Saturday, February 14

4:00 pm

**Harvest**

**What's So Good About Diversity, Equity and Inclusion?** The past year has seen broad smears against "DEI" and many attempts to eliminate it. Let's talk about what Diversity is, why Equity matters, who is encompassed by Inclusion, and why it is important to uphold DEI when it's under assault.  
*Deborah Fredericks, Francis Pauli, Corey Frazier, David Tucker*

**3119**

**Author Signing**

**3121**

**Have you ever wanted to live in a magic house?** Magic houses appear in literature and anime, think Howl's Moving Castle, Gertrude Hunt in the Innkeeper series, and the mayoiga in House of the Lost on the Cape. Let's explore their abilities and limitations. What kind of magic house would you live in?  
*Elizabeth R. Alix*

**3123**

**How do you price your art?** How much is an original piece of art worth vs what you think people are willing to pay? How do you factor in time and materials. What about prints or the equivalent, such as castings? Is the first print really worth more nowadays? How about those frames- they add up!  
*Lizzy D Hill, Jeff Sturgeon, Michael Brugger, Brian Grinnell, Cheyanna Krone*

**3125**

**Fictional Religion That Respects All Cultures** How to write fictional religions without either appropriating others' sacred tales or treating other cultures' beliefs like children's books. Panel will discuss how to treat fictional cultures like intelligent thinkers, regardless of their belief systems, as well as how to respectfully portray gods, animisms, afterlives, and more.  
*Rhiannon Louve, Sanan Kolva, Judy Johnson*

**Courtyard**

**Fantasy Forged, Battle Tested?** Would the elaborate designs seen in cosplay hold up in real combat? We explore the gap between fantasy armor and functional protection, comparing visual appeal, mobility, and materials against the realities of impact, weight, and coverage.  
*Clan Volos*

5:00 pm

**Art Room  
Panel Area**

**Art Demonstration with Lizzy D Hill**

**AfterDark**

**AfterDark 5pm-10pm 21+  
RadCon**

**Bronze**

**Masquerade Rehearsal (Closed)**

**Bin 20**

**Author Signing**

**2311**

**Author Reading with Manny Frishberg and K.G. Anderson**

**Sage**

**Art and the development of new technologies** There is speculation that mathematics was developed by weavers. How often has art played a role in developing new technologies and new ideas? What is the future of developing new ideas using the interface of art and technology?  
*Jane Campbell, Kelsey Butner, Scott Butner*

**Harvest**

**Writing outside your own experiences. How to not wind up on a "bad example" blog** What are the ethical, practical, and craft-related challenges of writing characters and stories that delve into cultures, identities, or experiences different from the author's own?  
*Francis Pauli, John Ellis, David Tucker, Tom Whitmore*

**3119**

**So you want to do an anthology?** Master the logistics and creative challenges of bringing a multi-author book to life with advice from seasoned pros.  
*BCubed, David Gerrold, Jim Wright*

**3125**

**Being Trans In 2026** In the face of current events, many trans fans feel alone and embattled. In this group discussion (welcoming to all persons, regardless of gender, orientation, race, or other identities) we will offer support to one another and advice for surviving and thriving, even in difficult times.  
*Rhiannon Louve, Tom Gondolfi AKA Teddy Bear Man*

**3127**

**Making a Board Game: Concept to Store Shelf** Curious about the process of making a game? Have a game idea or even started creating it? We'll discuss the journey of creating a board game and the various paths one might take.  
*Will Carson*

**Courtyard**

**When Armor Begins** Ready to step into the world of armor? We break down everything you need to get started, from choosing materials and budgeting wisely to taking your first practical steps. We'll show you what matters most, help you avoid common pitfalls, and give you the confidence to turn your interest into real, functional armor you can wear and enjoy.  
*Clan Volos*

# Saturday, February 14

6:00 pm

Bin 20

Author Signing

Bronze

**Masquerade** Come watch the performances and pick your favorite costume at this year's masquerade! Get inspired to participate next year.

*RadCon*

Sage

**What Assumptions are Buried in the "Fermi Question?"** Hidden in the Fermi Question about contact with extraterrestrial intelligence are assumptions about what an advanced civilization can do, or can't do, or would do, based on what humans could do now or maybe in the near future. But what do the laws of physics actually allow? Could Earth already be swarming with alien nano-machines? Could aliens be watching our swimming pools with vast interferometers that work like the Event Horizon Telescope, but at optical frequencies? Do assumptions about alien civilizations have any real basis? Or are skeptics just projecting current human abilities, technologies, trends and motivations on the rest of the Universe?

*G. David Nordley, AK. Llyr, Jim wright, Cliff winnig*

3121

**More than Words: Music, Characters, and Community** Music transcends words to evoke feelings and ideas. Music is an integral part of science fiction and fantasy. Our panelists will discuss how music makes literature "more real."

*Mark Rounds, C. Rae D'Arc*

3123

**Diverse Neurodivergence in Literature and Media** Neurodivergence has become a prominent topic of discussion in recent years. In this panel we will explore representations of neurodivergence in literature, movies, songs, and other media.

*Anne Prather, David Gerrold, Kady Nicols*

7:00 pm

Bin 20

**Drink and Draw Artist Jam** All established and aspiring artists invited to come mingle, doodle, and bring a refreshment. Must be over 21

*Dave Acton*

2311

Author Reading with Kairsten Fay

Sage

**Beyond the Nebula: Sci Fi as Social Commentary** How does Science Fiction and Fantasy serve as a metaphor to address current social, political, or ethical questions? How does a character's actions resonate with modern issues and what is the responsibility of writers to reflect or challenge the present day?

*Isaac Singleton Jr, Virginia Black, Manny Frishberg, BrAd Steiner*

Harvest

**Using Trope Effectively** Tropes are one of the building blocks of stories, but they can be misused, overused, and just plain worn out. How can you use tropes effectively in your writing? What are some stories that have done to well? Let's talk about using tropes!

*Sanan Kolva, DL Solum*

3119

**Period Writing** What are the headaches and creative challenges when you set a story in the past? How do authors do their research—what's their methodology? And where's the line between staying authentic to the history and making sure the story is still good?

*Irene Radford, Tom Gondolfi AKA Teddy Bear Man, Vanessa McLellan, K.G. Anderson*

3121

**Cartography in SFF art** What makes some maps more compelling than others? What basics of cartography should a storyteller or illustrator know in order to create a successful and memorable map?

*Ed Buchan*

3125

**Consent: Let's talk about it** A guided discussion about consent. This panel will focus on the Personal Responsibility aspect of consent and how we can foster a healthy consent culture.

*Jacob "Bobda" Kestner, Will Carson, Eva Elasiq, Juliana Felicity*

8:00 pm

Bronze

**Nerd Jeopardy** Did you know that Naruto was named for a ramen topping? Did you know what Edward Elric gave up to get his brother back? If so, come on down and compete in Nerd Jeopardy to earn \$\$\$ (That's right, real cash.)

*Richard Pirtle*

Executive

**Dialogue Workshop** Let's Talk about Talking! Writing Natural Dialogue for Unique Characters

*C. Rae D'Arc, Anne Prather, Sanan Kolva*

Harvest

**How does one police an asteroid belt?** The asteroid belt is huge, a donut about ten times the distance from the sun to Earth around, and about twice as thick, containing millions of scattered rocks big enough to sustain a small settlement and many much larger. Even light takes half an hour to get across the belt. Nonetheless asteroids will be mined and settled by those motivated...and need to be policed—at least to some extent. Our panel will discuss when, why, who, how, and how effectively it can be policed, and yes, piracy is a distinct possibility.

*G. David Nordley, Judy Johnson, Debora Godfrey, Cliff Winnig*

# Saturday, February 14

3119

**Writing Your Way Up to Pro Level** What are the best paths for writers who want to get published (and paid) at the semi-pro and pro levels? What tools can you use to speed up the process? Panelists will talk about workshops, online submissions, networking, classes, conventions, social media, and making the most of your initial story sales or indie publications.

*K.G. Anderson, Virginia Black, Manny Frishberg*

3121

**A Lifetime of Art** Slide show and discussion of his years of art, primarily from the pages (and covers) of Analog magazine

*Bill Warren*

3123

**Cos Pups** Choosing a cosplay that works for your pup and you! Ideas for a safe and wearable costume with your four legged partner.

*Shannan Julson*

3125

**Polyamory! 18+** A guided discussion about polyamory and ethical non-monogamy for beginners. How do you talk about it? Where to get started? What to expect? Some helpful tips to avoid common pitfalls.

*Jacob "Bobda" Kestner, Eva Elasiq, Kady Nicols, Janusch*

3127

**Faster COMBAT for Tabletop Roleplaying Games** Learn tips and tricks for players and game masters to keep RPG combats moving quickly. Learn how to reduce on-the-fly math, consolidate dice rolls, use cinematic combat, streamline initiatives, allow all combatants to operate simultaneously, and more.

*Christian Cowles, Lauren Cowles, John Ellis*

Courtyard

Fire Show

*Fractal Phase*

9:00 pm

2311

## Author Reading with Tom Gondolfi AKA Teddy Bear Man

Bin 20

**Filking** Filk is the music of fandom and is often about literary, fantasy, science fiction, or historical topics, though cats also seem to show up regularly. The general tone of the filking is sing-along but all sharing is welcome, especially new or original work.

*Glen "Scruffy" Hammer*

Sage

**Paranormal Stories from the Pacific Northwest** A discussion about documented supernatural encounters and other paranormal activities local to the Pacific Northwest Region, including: Washington, Oregon, Western Idaho, Northern California, and British Columbia.

*Kairsten Fay, Ron Leota, Roberta Rice, Debora Godfrey*

Harvest

**So you want to win a Hugo? What does it take?** Industry experts break down what it takes to transition from "eligible" to "finalist," and the nuances of the nomination process.

*BCubed, Bob Brown, David Gerrold, Jim Wright, Frog Jones*

3119

**Armor and hand held weapons, a hands-on discussion** This will be a hands on demo with panel participants (18+) being able to handle the weapons.

*Mike McWatters, Mark Rounds, D.L. Solum*

3121

**Story Time with Uncle Bill** Stories from MANY decades in fandom from someone that knew many of Science Fiction's Golden and Silver age writers

*Bill Warren*

3127

**Faster GAME PLAY for Tabletop Roleplaying Games** Learn tips and tricks for players and game masters to keep RPGs running faster outside of combat. Learn how to quickly create a story arc, resolve rules questions, avoid common delays, keep players focused, and more.

*Christian Cowles, Lauren Cowles, John Ellis*

10:00 pm

Bronze

**Dance Party 10pm-2am** Express yourself on the dance floor! Requests will be taken all night, with a family hour from 10pm-11pm. Dance into the wee hours, with friends new and old.

*The Sherman Group*

3123

**Ancient Computers** The most agreed upon definition of computing is that of a device which completes mathematical calculations and is programmable in some form or another and these devices have been around far longer than most people realize.

*Mark Rounds, Eva Elasiq*

11:00 pm

Sage

Hentai Bingo 18+

*Richard Pirtle*

2am  
Bronze

**Late Night Drum Circle** Come join us after the dance for a meeting of many heart beats as we transcend from chaos through composition until we all beat as one.

*Juliana Felicity*

Atomic Aerialists  
can be found in the entry to Wing 1

TriCities Crafters Collective  
can be found in the entry to Bin 20

# Sunday, February 15

## 9:00 am

**Bronze**

**BroadSword Basics** This panel will teach you the very basics of how to swing a broadsword effectively. Footwork, range, breathing, and finally, good form and power. Participants should wear comfortable shoes and are encouraged to bring their own, *not-sharp, not steel* training swords. Some training weapons will be available.

*D.L. Solum*

**Bin 20**

**B Cubed LIVE  
Sunday Morning Podcast**

**3119**

**Author Panel: What is romantasy and how do you write it?** As of the fall of 2025 romantasy is the hottest fiction trend. Readers can't get enough. But what is romantasy? How does it differ from regular romance or even paranormal romance? What are the elements that set it apart, and why are readers screaming for more?

*Yoshi Vu, Corvin King*

**Sage**

**Getting Started with Photo Composition** Join Artist GOH Brittany Torres for an inside look at photo composition, a technique that blends photography and digital painting to create cinematic fantasy and sci-fi art. Brittany will share examples from her own work, walk through core concepts in Photoshop, and discuss what makes an image feel cohesive and believable. Time permitting, she'll offer live feedback on audience artwork. Artists and fans alike are welcome.

*Brittany Torres*

**Harvest**

**How to create and host a website for free** A technical discussion, suitable for beginner coders, about how to achieve a free-tier website with open source tools and a few simple hacks.

*Kairsten Fay, Eva Elasique*

**3119**

**Create Worlds and Characters That Fit** Regardless of which comes first when you craft a story, the characters or the world, they need to work together. But sometimes, that amazing new plot idea breaks the fundamental rules of the universe you've constructed. Sometimes, your characters just don't fit where you've put them. How do you make these elements work together?

*Sanan Kolva, Doug Odell, C. Rae D'Arc*

**3121**

**Why Are We Asking AI to do Hard Things When it Can't do Simple Things?** Talk to text recognition is still kind of a mess and when we search we still get some pretty bizarre answers. What makes anybody think that faulty AI could do complex tasks like driving or factory work?

*Jane Campbell, Corey Frazier*

**3123**

**From Screen to Pack The Art of Ghostbusters Gear** Focus: Props & costuming Great for: Cosplayers and builders Proton packs through the films ('84, '89, Afterlife, Frozen Empire) Accuracy vs. comfort vs. durability Building vs. buying packs Safety considerations at events How kids' packs differ from adult packs

*Columbia Basin Ghost Busters*

**3125**

**Game Mechanics** Our guests will discuss some of their favorite game mechanics, the creative, the odd, and just the tried and true. Come geek out with developers about mechanics you'd like to see more of, or the ones you've grown bored of.

*Will Carson, Ron Leota, John Ellis*

**3127**

**Chibi-Robo: Nintendo's Biggest Fumble** Come learn about this cute Gamecube game where you play as a robot cleaning a home, resolving family drama, and helping solve the problems of toys that come alive at night. We'll also discuss other games in the Chibi-Robo franchise, why the games didn't succeed, and what the future looks like for Chibi-Robo.

*Rin Fisher, Tana Savage*

## 10:00 am

**Art Room  
Panel Area**

**Art Demo with C'Mone Rivera**

**Bronze**

**Fight Like a Fremen** Come learn to fight like a Fremen from Dune! This panel focuses around the Filipino based fighting style as seen in the recent Dune Movies. All training weapons will be provided.

*Jim Epperly*

**AfterDark  
21+**

**Brewing Enchantment: Beverage Tasting Experience** Sip on the magic of beverages from different realms. Join us for a sensory adventure as we explore flavor profiles, brewing techniques, and the enchantment that comes with every cup. Cheers! (Non-Alcoholic)

*Kumo the Crimson Wolfe*

# Sunday, February 15

2311

## Author Reading with Bill Warren

Harvest

**How to promote your creative projects** A discussion on how to market your art, stories, or podcasts on social media or by other means.

*Kairsten Fay, Eva Elastique, Lizzy D Hill*

3119

**Why Do I Need An Editor?** What do editors do? How many kinds of editor are there, anyway? Who pWhy do I need an editor?ays them, when? And, of course, why? (Note: if that hurts to read, you have just found at least one reason.)

*Manny Frishberg, K.G. Anderson, C. Rae D'Arc*

3121

**Basic Tools of Songwriting** Did you ever want to write a song? This panel will discuss the basic tools of songwriting—rhyme, rhythm, scansion, melody and harmony. We'll examine the relationships between music and lyrics and look at what constitutes a good relationship between melody and words.

*Anne Prather, Mark Rounds*

3123

**Ghostbusters Through the Generations** Focus: Franchise history & fandom, Great for: Mixed-age audiences, Why the original Ghostbusters still resonates, Real Ghostbusters / Extreme Ghostbusters impact, The revival with Afterlife & Frozen Empire, How kids and parents connect through Ghostbusters today, and what makes Ghostbusters unique among fandoms

*Columbia Basin Ghostbusters*

3125

**We're not Saying Don't, but Making a TCG is an Uphill Battle** Lots of people have ideas for making a Trading Card Game, they might even know a lot about them. We'll discuss what is required to make a successful TCG, and why you're likely better off making it something a bit different.

*Will Carson, Michael Brugger*

3127

**Post-Human Soliders** Robotics and genetic engineering open the specter of enhanced soldiers with radically new capabilities and limits. Use of bionics, cybernetic augmentation, and neural interfaces are already spilling out of research labs. We'll speculate on their impact upon humans, robots, and aliens, today and into the future.

*AK Llyr*

Courtyard

**Light Sabers 101** Bring your light sabers or a pool noodle, lets do some warmups and discuss blocks and cuts.

*Mike McWatters*

11:00 am

2311

**The Place of Small Presses in Sci Fi/Fantasy** We're seeing more independent publishers now than since the 1950s. What's the connection between this massive resurgence and the chaos of the modern publishing industry? Come discuss the changes to the indie publishing model.

*B Cubed, Tom Whitmore*

Sage

**The Digital Quest: Crafting Your Creative Website** Are you a writer, artist, or creative struggling to build a website that truly represents you? Designing your online home should be exciting, not frustrating! Whether you're overwhelmed or just don't know where to start, you're not alone. Join Brittany Torres, Artist GOH (and a web designer!) to uncover the essential building blocks of a professional website. Learn the 'must-haves' every creative site needs, a simple site structure to follow, and practical steps to bring your vision to life without the guesswork. Your creative legacy deserves a powerful online presence, so let's make it happen!

*Brittany Torres*

Harvest

## Author Signings

3119

**Writing without Heroes and Villains** Nobody is the villain in her own movie, except some people are. But more often than not they are somewhere nearer the middle of the scale, kind and decent sometimes, thoughtless or cruel in other circumstances. And, sometimes, even good people are left with nothing but bad choices. Can you write satisfying adventure stories without twirling mustaches and capes flapping in the breeze?

*Manny Frishberg, Francis Pauli, John Ellis, Tom Gondolff AKA Teddy Bear Man*

3121

**Historic Embroidery** A hands-on discussion on several styles of historic embroidery from a variety of different cultures and time periods. Hoops, fabric, threads, and tools all available so you can try them out and take home with you. Come and go as you like, the discussion will primarily be question driven. Kids welcome with an adult.

*Kady Nicols*

3125

**Werewolves** A round table discussion of werewolves and why we love them. Panelists will discuss types of werewolf fiction, the history of the werewolf legend, werewolves in various fandoms, and whatever else takes our fancy, as long as it's werewolves. Awooo!

*Rhiannon Louve, D.L. Solum, Roberta Rice*

3127

**AI Commanders** We'll investigate and discuss how AI commanders are structured and how they operate in tactical, kinetic scenarios. Are we ready for AI commanders?

*AK Llyr, Jim Wright*

# Sunday, February 15

12:00 pm

**AfterDark** **Mead Creation 21+** As a timeless beverage, mead has been crafted since the Viking Age. But have you ever wanted to know \*how\* to craft it? Join us and dive into the brew head-first.

*Jesse "Lucky" Sandbeck, Mike Rutz*

**Bin 20**

**Cosplay Costume and Merch Swap** Looking to make a trade? Join us for the swap meet. Its the perfect place to find a new home for that cosplay that doesn't fit anymore; or those vinyl figures that have been collecting dust. Bring your gently used cosplay costumes, accessories, and props to trade with others. No cash exchanges allowed.

*Kumo the Crimson Wolfe, Tana Savage*

**2311**

## Author Reading with Vanessa McLellan

**Harvest**

**Storyboarding for Fiction** Many good stories start as an idea. Learn how to shape that idea into an organized format for easier writing. Join us for a discussion on the art of storyboarding.

*Ron Leota, Kairsten Fay, Andy Vanoverberghe*

**3119**

**Borrowing Other Cultures – Appreciation or Appropriation?** "Own Voices" deserve to be heard, and people, especially underrepresented people should get to tell their own stories. But, does that mean we can only write about characters that look like us and have the same background? Where are the lines when it comes to "writing the other?" When does the folk process become cultural theft or exploitation?

*Manny Frishberg, Virginia Black, David Tucker, Debora Godfrey*

**3121**

**The Inevitability of Life** Where did life come from and how did it form? In this talk we'll look at the basic building blocks of life formation and talk about the chemical processes at play . We'll finish with a brief walk through the history of life on our planet and discussion on the possibilities of it forming on other worlds within our own solar system.

*Kady Nicols*

**3123**

**What Artist Beat you to the Punch?** As a Professional illustrator or artist, who was the one who you recognized first as someone who beat you to the punch? Who acted on a great idea before you did?

*Bill Warren, Yoshi Vu, Cheyanna Krone*

1:00 pm

**Bronze**

**Art Auction** Join other art enthusiasts as they bid on their favorite items that have been showcased in the Annual RadCon Art Show over the weekend.

*Auctioneer Dave Acton*

**Bin 20**

**A Victorian Picnic** Learn the history of the picnic. Taste traditional foods popular from its zenith during the Victorian era.

*Doug Odell*

**Sage**

**How to set up or find an online critique group** Finding a quality critique group is hard. However, one silver lining to the Pandemic is that everyone has been forced to become comfortable with online meeting tools like Discord. It used to be hard be to find a high quality writer's group you had to live in a major population center. Now we are all interconnected. Let's discuss how to find a writing group or, how to set one up!

*D.L. Solum, Francis Pauli, K.G. Anderson*

**Harvest**

**Meet my characters** Authors traditionally do readings, but is there a place to offer your readers the chance to meet your characters? Former Renaissance Faire performer Anne Prather will explore these questions using examples from her own book. Come meet Anne and her characters at this fascinating panel.

*Anne Prather*

**3125**

**Anime in Space** There are many excellent anime set in space or science fiction settings. They range from the Gundam franchise to Cyberpunk. There are also humorous series such as the Irresponsible Captain Taylor. This panel is a chance to talk about your favorite science fiction anime series.

*Shawn Merrow*

**Sunday, February 15**

**2:00 pm**

**Bin 20**

**Tea Dueling** Square off with a chosen opponent or enter the tournament to win prizes. What are the prizes? Why tea, of course!

*Doug O'Dell*

**2311**

**Author Reading with Virginia Black**

**Sage**

**Firearms in Fiction and Gaming** Many writers and game designers have only an academic knowledge of modern weapons, much of it drawn from movies and TV, which is either wrong or impractical. Come listen to our panel of veterans, police, and other experts dispel some of the myths that continue in fiction.

*Mark Rounds, D.L. Solum*

**3123**

**Geopolitics of Nuclear Power** Take a deep dive into the economics and geopolitics of power production in the world and why nuclear power is uniquely required to maintain the American standard of living and raise the quality of life throughout other nations.

*Christian Cowles, A.K. Llyr, David Tucker, Ed Buchan, Jim Wright*

**3:00 pm**

**2311**

**The Actor & The Word: Translating Script to Speech** Dive into the collaboration between the writer and the performer. Authors discuss writing compelling dialogue and emotional beats. How does an actor then find the character's 'voice' and intentions between the lines, adapting written text for the screen, and how is a performance is shaped by the script's original themes.

*Isaac Singleton Jr, David Gerrold*

**Sage**

**Alien Intelligences on Earth and in Space** Before we contact extraterrestrial civilizations, we can practice communicating with alien intelligences right here. Researchers are trying to create a lexicon of dolphin vocalizations in the Caribbean, elephants communicate in frequencies that humans are just learning to "see".

*Mark Rounds, Judy Johnson*

**Harvest**

**World-Building vs. Character-Building: Which Comes First?** How does an author build a solid foundation in a fictional world and how does an actor ground themselves in it? What is the balance between the spectacle of science fiction and a character's journey?

*Francis Pauli, Vanessa McLellan, Will Carson*

**3119**

**Mystic Horizon: Spiritual Practices, Astrology, & Witchcraft** Embark on a magical journey encompassing the secrets of witchcraft, the cosmic exploration of astrology, and the spiritual odyssey. Delve into ancient traditions and modern practices, unravel the mysteries of natal charts and zodiac signs, and explore meditation techniques and energy work for inner peace.

*Kumo the Crimson Wolfe, Eva Elasique*

**3121**

**Getting the Work Done** Writing a sentence is easy. Writing a novel... less so. Come discuss with a best selling author how to get the work done. This will cover everything from habit stacking to building bullet proof self belief that will keep the words flowing and get you to your writing goals!

*Jason Bond, Roberta Rice*

**3123**

**Gold and Silver leafing, add a dimension to your art** Learn the basics of adding leafing to your art. Basic supplies are provided for this hands on experience

*Michael Brugger, Brian Grinnell, Lizzy D Hill*

**Sunday, February 15**

**4:00 pm**

**Sage**

**When Mainframes Ruled the Earth** Our panel of computer professionals will discuss how computing was done with mainframes and how it has changed. For scheduling, please use the times that work best for the convention. I'll be around for the whole convention.

*Mark Rounds, Debora Godfrey*

**Harvest**

**Furry Writing and Publishing** The furry character has a long history in fantasy and science fiction, but did you know it also has a dedicated fandom, readers, authors and publishing houses devoted to producing and promoting anthropomorphic fiction? From writing believable animal characters, types of anthropomorphism, reader expectations and available markets, we will survey the current state of furry literature.

*Francis Pauli*

**3119**

**Limits of Magical Healing** Magical healing is found in many fantasy (and science fiction, depending on your definition of "magical") stories. What are the limits of it, and what are the costs to either the caster or the recipient? Can magic heal mental trauma as well as physical? If the mind can be healed with magic, does it require something different than physical healing?

*Sanan Kolva, Eva Elasiqwe*

**3121**

**Cool the Earth by reducing solar input?** Some say NO because that just enables wasteful habits. Other say YES because it's too late now to change human behavior in time, and the alternative may be mega deaths. There are all kinds of straw-man arguments out there, but what are the real possibilities? What's the downside? And who's going to decide?

*G. David Nordley, Kady Nicols*

**5:00 pm**

**Bronze**

**Closing Ceremonies** Round out your RadCon adventure at Closing Ceremonies

*Chad Wilcox*

